

Spot It! Activities

"Spot It!" is a good tool for getting kids up out of their seats and helping them begin to become familiar with each other. It can also be a good debriefing/processing tool.

Spot It! is a card game, designed for two to eight players, consisting of 55 cards, each decorated with eight symbols. There are more than 50 different symbols in all. One, and only one, matching symbol exists between any two cards. *(Thinking about the algorithm that had to be developed to figure this out blows my mind!)* The activities described below can be used with larger groups of people.

Spot It! as a warm-up/get to know you activity:

- Find the picture you have in common with your partner - find something else you have in common with your partner - I have found that it is easier for kids to get started introducing themselves when given a tool like this.
- Memorize the pictures on your card (after the group gets done moaning and groaning, I give them a memorization tool like figuring out a mnemonic for the pictures or making up a story that includes all of the pictures) - identify which one you and your partner have in common - find something else you have in common with your partner
- Choose the picture that best represents **you** - share with your partner
 - The "**you**" can be replaced with any topic you are studying, event coming up, or anything else you want the group members to think about. (ex: "Choose the picture that best represents Martin Luther King Day.")

Spot It! as a debriefing/processing activity:

- Choose the picture that best represents **you** - share with your partner
 - For use as a debriefing/processing tool, the "**you**" can be replaced with "the class period or day," or "the way you feel right now," or...